



Score Keeping Policy

Regular Season and Tournament Play

Objectives

1. Increase overall enjoyment and satisfaction of the players through a competitive and fun game format
2. Create an atmosphere that will foster fun and competitive attitudes around “Winning with Humility and Losing with Dignity”.
 Win with Humility. Lose with Dignity. Act with Integrity.
3. Create healthy competition while maintaining our focus on Fun, Skill Development, and Teamwork.

SSHA Divisions that will Keep score during and following the Scramble Tournament

- Atom
- Pee wee
- Bantam

Responsibilities

- The home team will supply 1 volunteer per game to run the clock and keep score.
- The volunteer must wear a helmet while in the scorekeepers box and if they walk to it on the ice surface.
- The completed game sheet will be given to the referee at the end of the game

Rules

1. All goals (No player #'s) and penalties (player # and infraction) will be recorded on the game sheet during the scramble. No game sheet required during the regular season
2. There will be a maximum +3 goal differential displayed on the scoreboard at any time.
3. The +3 goal differential rule will be maintained when either team scores.

Example:

	Score Board	Game Sheet
Team A has scored 2 goals	2	2
Team B has scored 7 goals	5	7
Team A Scores 1 goal		
Team A Score	3	3
Team B Score	6	7
Team B Scores 1 goal		
Team A Score	3	3
Team B Score	6	8

4. Coaches must be aware of, and enforce, the SSHA Policy for Managing Dominant Players.
5. Tie Break Format
 - a. Scramble / Tournaments: Follow the SSHA Tie Break Policy
 - b. Regular Season games: Game will end in a tie. No tie break will be conducted